

Ryne Eckenrodt

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314-302-1807 <https://ryneeckenrodt.wixsite.com/website>

Profile

My 3D Modeling work is a culmination of creative interpretation and superb technical skills. I enjoy working collaboratively to create realistic and authentic models and using my expert knowledge of hard surface and organic modeling techniques to enhance the final product.

3D Modeling Experience

3D Hard Surface Lead

Is This Heaven (Short Film) - StudioX, Academy of Art University, San Francisco, CA

- Created Populous Ship with clean low poly
- Detailed Populous Ship in high poly
- Prepped ship for explosion by cutting/separating panels

3D Prop Modeler

Hazel (Animated Film Series) - StudioX, Academy of Art University, San Francisco, CA

- Modeled props for animated short

3D Organic Environment Modeling Lead

Golden (Indie Film) - StudioX, Academy of Art University, San Francisco, CA

- Modeled outdoor environment landscape
- Modeled Cave

3D Organic/Creature Modeler

Martian Guardian - Thesis, Academy of Art University, San Francisco, CA

- Created three VFX ready, film quality creature models
- Created using clean low poly base

3D Hard Surface/Organic Environment Modeler

Martian Guardian - Thesis, Academy of Art University, San Francisco, CA

- Created VFX ready, film quality volcanic environment
- Created Hard surface throne and props with organic pieces incorporated

3D Printing

3D Printing Experience, Academy Art University, San Francisco

- Created high detailed dynamesh organic/creature sculpts (busts and full body)
- Created support structure

Work Experience

Designer Toy Artist

WickedMasterMind Designs - Independent Freelance Designer Toy Artist, Oakland, Ca

- Customized Vinyl Art
- Specializing in creative design and caricatures
- Mold making/Resin casting
- Mediums include:

Quality Control Specialist

Berkeley Patient's Group

- Direct assistance to patients in choosing appropriate products to meet their individualized need
- Maintaining inventory
- Quality control of inventory

Financial Representative

Janus Capital Group - Non Licensed Financial Representative

- Direct account maintenance and exchanges for shareholders
- Electronic account review and management

Skills

Organic Modeling, Hard Surface Modeling, Environment Modeling, Facial Expressions, Creature Modeling, Prop Modeling, UV Layout, Rendering

Software Proficiency

Maya, Zbrush, Photoshop, Mari, Cura, Vray, Mental Ray, Mudbox, Nuke, After Effects, Media Encoder, 3D Coat

Education

Academy of Art University

Master of Fine Arts - 3D Modeling

2015 - 2017

Regis University

Bachelor of Arts - Business, Emphasis in Marketing and Management

2004 - 2008